



# What is ResearchChannel? • A broadcast, streaming and on-demand archive of education and research content • Consortium of US Universities who pay an annual fee to participate • Lead by University of Washington (Seattle) • Reaches 25-30 million screens across continental US via the Dish network and globally using the Internet • AARNet is the national representative on the ResearchChannel steering committee

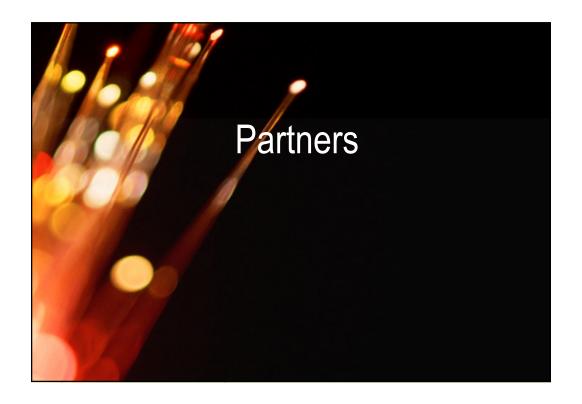
Towards Rese	archChannel Australia
	<ul> <li>Discussions initiated with ResearchChannel at Fall 2003 Internet2 members meeting to utilise ResearchChannel technology and content base to implement ResearchChannel as an AARNet3 service</li> <li>AARNet became a formal member of ResearchChannel in 2004</li> <li>Membership provides technology and content exchange with University of Washington and access to insert content US and Global ResearchChannel feeds</li> </ul>
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Resea		• On-demand and multiple structure channels delivered using the English Parliamentary TV  - ABC Multichannel service (ABC - AARNet Training material - Recordings of presentations are Contributed material - Sponsored material - Student and special interest restations	e AARNet3 network  BC 2)  and conferences  adio and television
8 © 2005, A	ARNet Pty Ltd	<ul> <li>National media storage and for AARNet members and re organisations</li> </ul>	

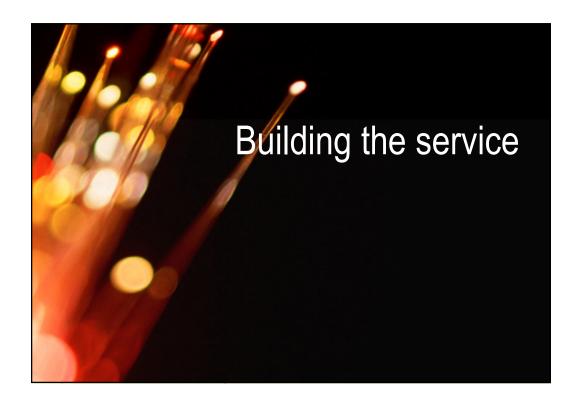


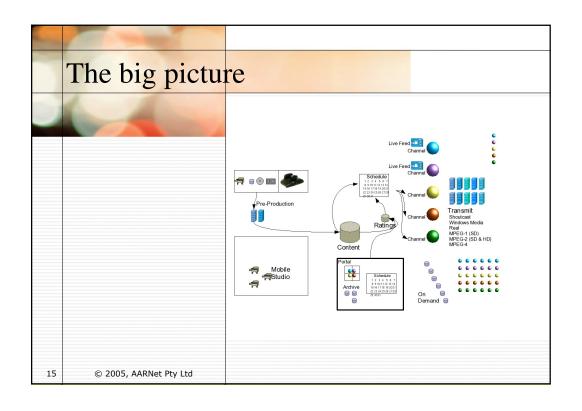
# Why an Australian ResearchChannel? • Past experiences point the way • Astronomical events broadcast in collaboration with CSIRO to a global audience in 2002 and 2003 using Telstra streaming infrastructure - Solar Eclipse from Ceduna 20,000 viewers - Transit of Venus 40,000 viewers • Size of the Internet doubled between events • Telstra streaming infrastructure collapsed under load • Requests from AARNet members to provide a storage and streaming solution

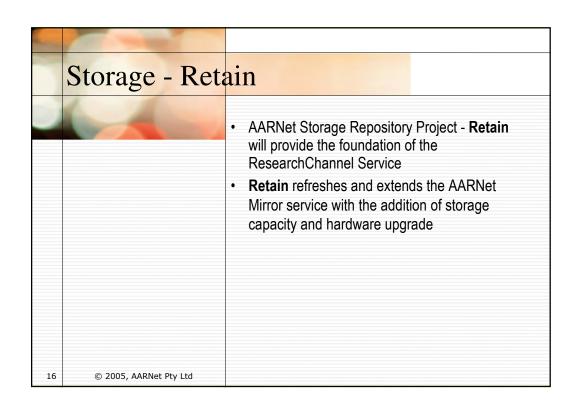
A National	vehicle for science education
	Showcase the best of Australian Science     Education and Research to the nation and the world     A cost effective national service with a single point of reference linking existing repositories     Develop Digital Right Management services to control access to content
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	Partners	
		<ul> <li>University of Washington</li> <li>Australian Film Television and Radio School</li> <li>QuT Creative Media precinct</li> <li>Centie</li> </ul>
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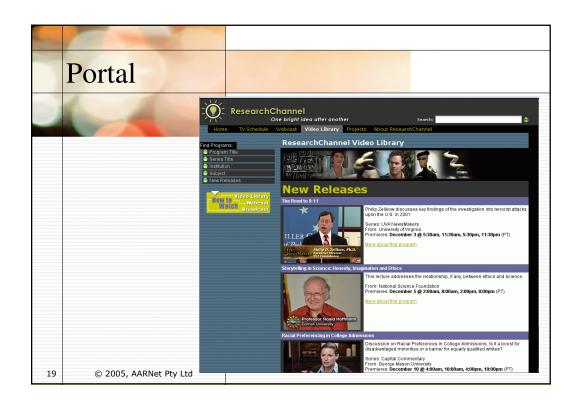


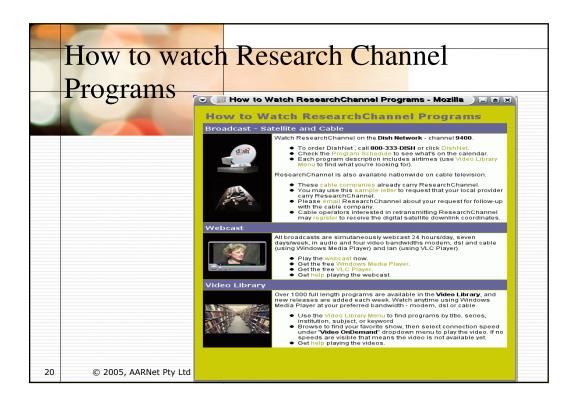




	Streaming	
		<ul> <li>Primary streaming format will be Multicast MPEG2 delivered using a cluster of VideoLan servers</li> <li>Additional streaming formats Real, QuickTime and Windows Media can also be supported upon request</li> <li>Multiplatform, Open source client available</li> <li>Streaming demonstration to TransACT cable TV subscribers successful</li> </ul>
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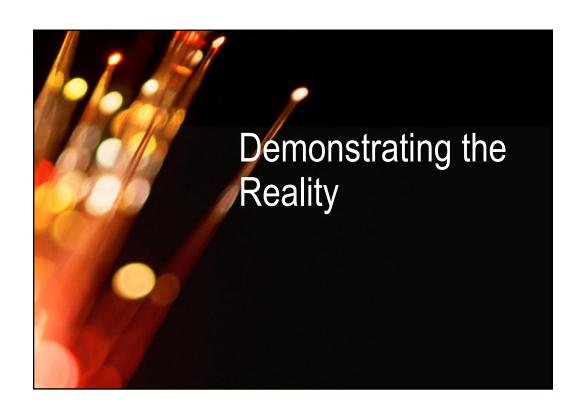
Co	ontent	
18	© 2005 AARNet Pty I tri	<ul> <li>Initial service will be stocked with US content which will be supplemented and replaced with Australian content as it becomes available</li> <li>AARNet member contributions</li> <li>Video Content and Streaming BoF will be established at QuestNet 2005 to promote discussion and contribution of AARNet member content</li> <li>AARNet will capture and post produce QuestNet 2005 Keynote presentations</li> </ul>
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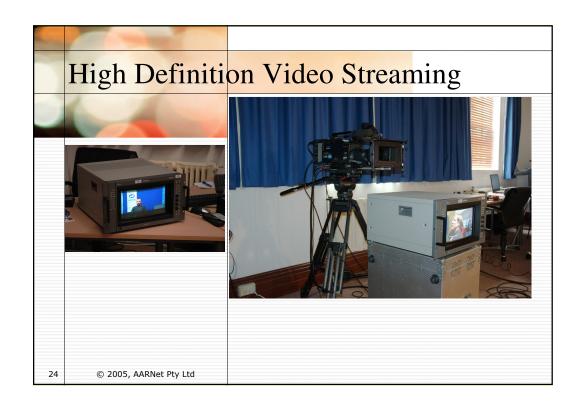




Digital We	ell
	Media asset management framework developed by University of Washington     Supports ingest, indexing and access to video, audio and images with a variety of metadata schemas     Overlays SRB storage service     Development path     Digital Rights Management     Multilingual caption and audio tracks     Middleware AAI     Automated format and frame rate conversion (PAL/NTSC)     High Definition video content management
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Knowledge	
	<ul> <li>AARNet staff attended the National Association of Broadcasters conference in May 2005 with ResearchChannel staff to acquire product, production and technology background information</li> <li>Additional technology transfer from University of Washington of High Definition streaming prototype code has occurred</li> <li>AARNet has successfully participated in a number of international events demonstrating Standard and High Definition video streaming</li> <li>AARNet is an active participant in Internet2 and APAN video initiatives</li> </ul>
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### Super Computing 2004 Conference

Equivalent to one DVD being transmitted under the Pacific in both directions every seven seconds

- At the exhibition floor of the Pittsburgh SC 2004 conference, AARNet and ResearchChannel demonstrated high definition real-time video interaction between Canberra Australia, Seattle and Pittsburgh
- ~2million pixels per frame; 60 frames per second interleaved; using 1.4Gbps for each stream; video quality amazing
- During the 30 hours of demonstration, 20 Terabytes of data were transmitted in each direction
- No custom equipment involved, all off-the-shelf components

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### High Definition Video over IP

Uncompressed HD1080/60i

1920x1080 image

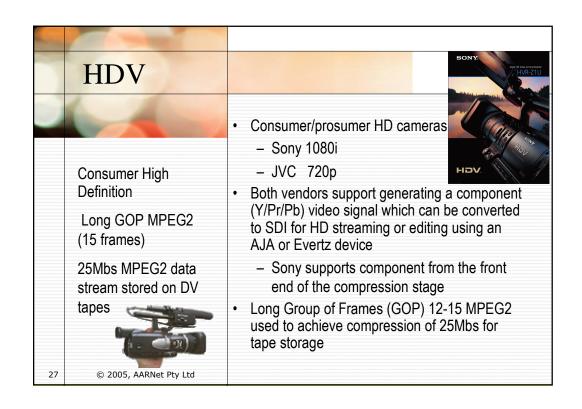
60 frames per sec

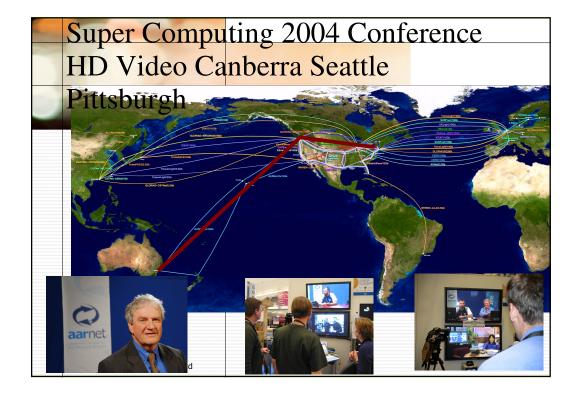
1.5Gbs



- Pair of Dual Xeon PCI Express systems used to packetise and depacketise data stream
- Input
  - Sony HD video camera provides SDI (1.5Gbs) signal (SMPTE 292M)
  - AJA video card captures the SDI data
  - Due to NIC availability each frame split into two IP packets for transmission over two GbE NIC interfaces
- Output
  - Packets reassembled and injected into AJA video card which generated a SDI (SMPTE 292M) signal displayed on a HD monitor

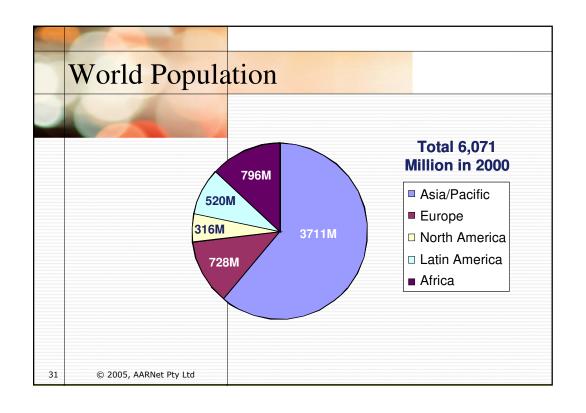
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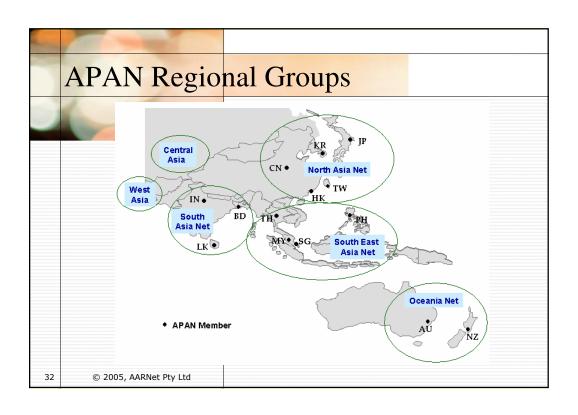


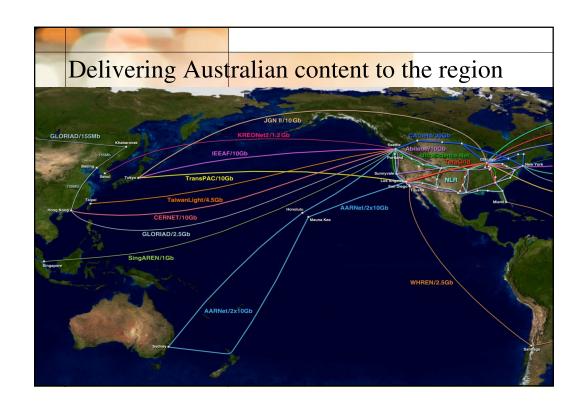


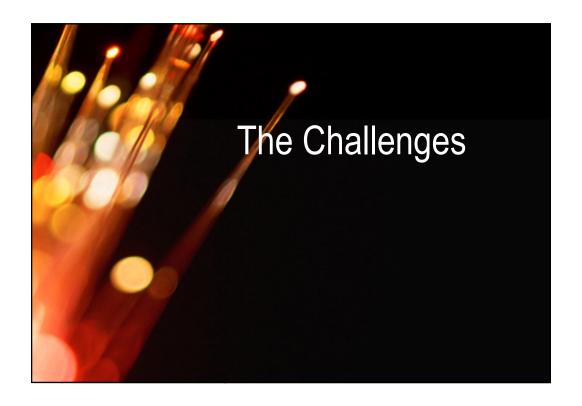
















- Contact each of the AARNet members to determine available content, production capabilities and ongoing requirements for ingest and streaming services
- Capture and post produce AARNet conference events
- Access and digitize existing repositories of non-digital content (AFTRS 35mm film collection)

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### Middleware Challenge



- How do we build applications/services that slot down into the middleware layer?
- How do we glue them together (there could be many different perspectives)?
- Who will coordinate, build and implement standard AAA features?
- How do we make best use of evolving work already done in standards and toolkits?

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### Technology Challenge • Maintain AARNet's technology leadership by - participating in global research and education next generation demonstrations - participating in international standards groups • Build and deploy systems using "off the shelf" components • Develop software and services to support the requirements of AARNet members • Disseminate the information gained to AARNet members

