

## **Agenda**



- Traditional Campus & MAN Resilience
- Drivers for Layer 2 Resilience
- Spanning Tree
- Rapid Spanning Tree
- SuperSPAN
- Topology Groups
- Edge Switch Redundancy
- Ethernet Ring Protocols

## **Traditional Campus Resiliency**



- 802.1D Spanning Tree
  - Slow >45 seconds convergence
- Full or Partial Mesh redundant topologies
- Routed Core for fast convergence
- Equal Cost Multi path for load sharing
- Each Building/Floor different IP Subnet
- Routers/Hubs –Traffic control

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## **Drivers for Layer 2 Campus & MAN Networks**

- Switched Networking- traffic only on required ports
- User Mobility
  - Wireless networking L2 IAPP roaming across Campus
  - 802.1X with dynamic VLAN allocation
    - Student VLAN, Staff VLAN
- Security groups for Functional areas eg Accounts, Admin,
- VoIP
  - Layer 2
  - Use 802.1P bits for QOS

## **Spanning Tree Limitations**

- Slow convergence- blocking, listening, learning, forwarding >45 seconds
- Limited size of topology
- Single STP Domain
  - Single Root Bridge
  - Does not always make best use of topology
  - Can be enhanced by PVST
  - Many PVST VLAN's /STP's can bottleneck switch CPU's
- Link failure causes whole topology to reconverge



## What is IEEE 802.1w (RSTP)?

- 802.1w is an enhancement to the Spanning Tree Protocol
- Provides rapid convergence in case of a link / switch failure, regardless of the location of the failure
- 802.1w is also known as the Rapid Spanning Tree Protocol (RSTP)
- Already an IEEE standard, ratified mid 2001

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## Goals of 802.1w

- Be able to construct a loop free active topology out of any given topology
- Utilize advanced mechanisms in order to achieve very fast convergence for:
  - failures in networks (or network segments) with point to point links
  - link / switch failure
  - any location of failure
  - any current state (at the time of failure)
- Provide short predictable convergence time that is insensitive to the values of the protocol timers
- Be backward compatible with STP.

## **How Could RSTP Be So Rapid?**

- RSTP achieves rapid convergence on point to point links only.
   Almost all L-2 switched networks built today rely on point to point links No Hubs.
  - => simplifies the problem to be solved
- RSTP does not rely on timers to detect and fix a topology failure
- In contrast with STP, RSTP relies on explicit negotiations of port roles on each link in the network => timer insensitivity
- Timers are still there in RSTP, but they are used:
  - as a backup mechanism to the rapid convergence mechanisms
  - for backward compatibility with STP

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#### STP vs. RSTP

Switch Roles

#### **STP**

#### **Root Switch**

 Acts as the root for the active topology (spanning tree)

#### **Non-Root Switch**

- Maintains connectivity to the topology via its root port
- Provides connectivity to other switches via its designated ports

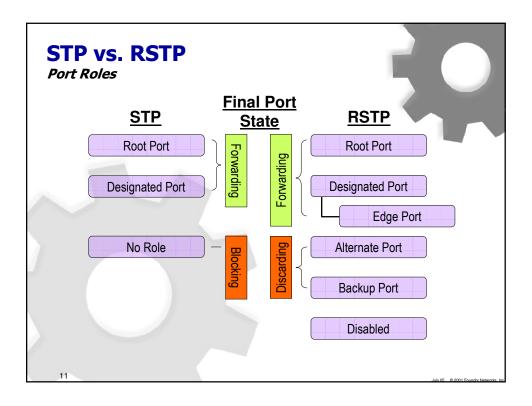
#### **RSTP**

#### **Root Switch**

 Acts as the root for the active topology (spanning tree)

#### **Non-Root Switch**

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- Provides connectivity to other switches via its designated ports



## **Selecting RSTP Port Roles (Cont.)**

#### Alternate Port

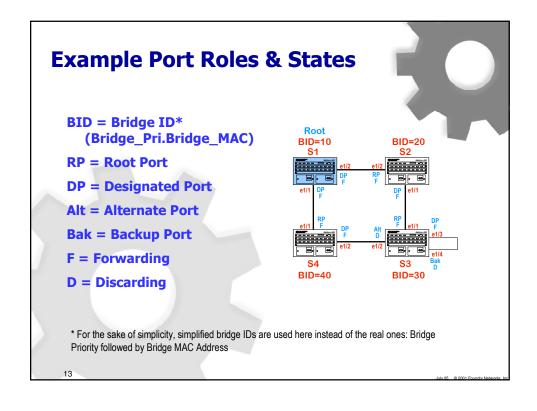
A port that is not a root port, and can not be a designated port, because it is receiving a superior BPDU from another switch.

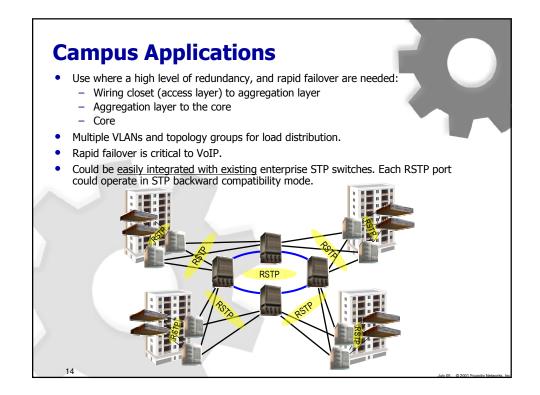
#### Backup Port

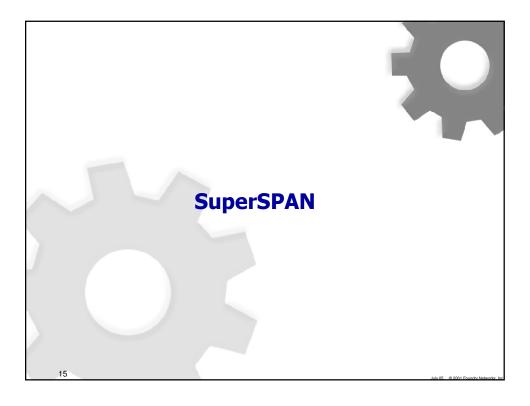
A port that is not a root port, and can not be a designated port, because it is receiving a superior BPDU from its own switch.

#### Disabled Port

A port not controlled by RSTP either because it is down, administratively down, or administratively removed from RSTP.

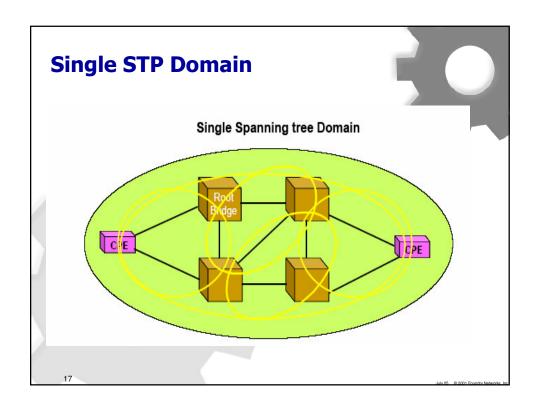


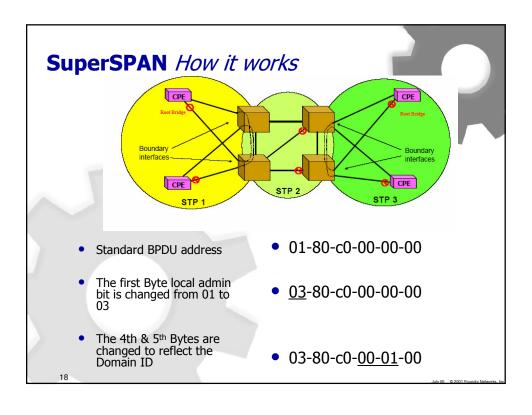


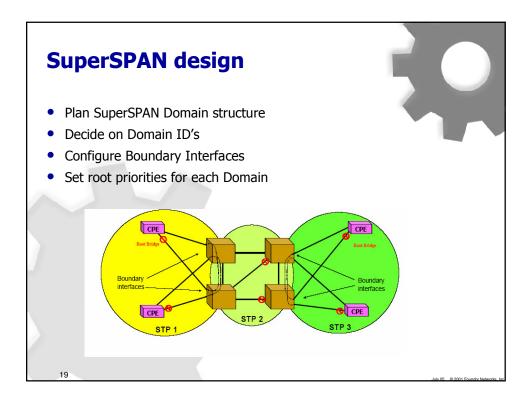


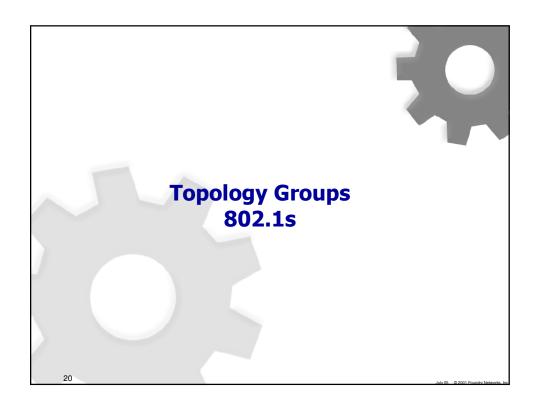
## **SuperSPAN**

- Creates Multiple Spanning Tree Domains
- Allows a Campus network to have multiple root bridges
- A STP topology change in one Domain will not affect any other domain
- Support for 64k Domains
- Supports PVST, STP, Single STP, 802.1s Topology Groups
- Supports mixing of different flavours of STP
- Changes BPDU packets at configured Boundary Interfaces.



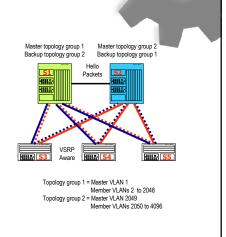


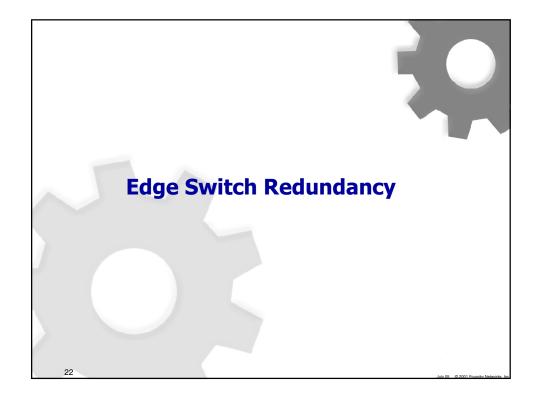




# **Topology Groups -802.1s** *for maximizing Network Topology*

- Topology groups are a collection of VLANs
- Each Topology group contains a Master VLAN and Member VLANs
- Master VLAN has the resiliency protocol configured
- Member VLANs follow config of Master
- 4096 VLANs can be divided among 32 Topology groups
- STP, RSTP, VSRP, MRP all support Topology groups to fully utilize switches and links
- Efficient alternative to PVST





## **Edge Switch Redundancy**

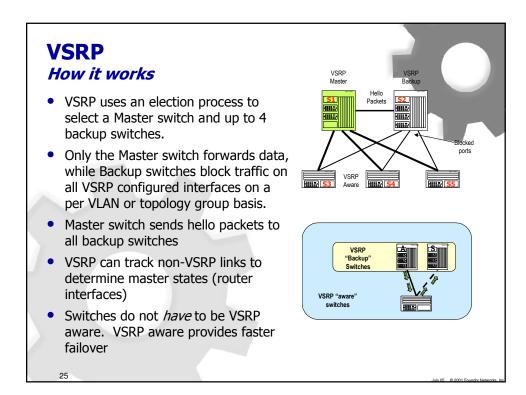


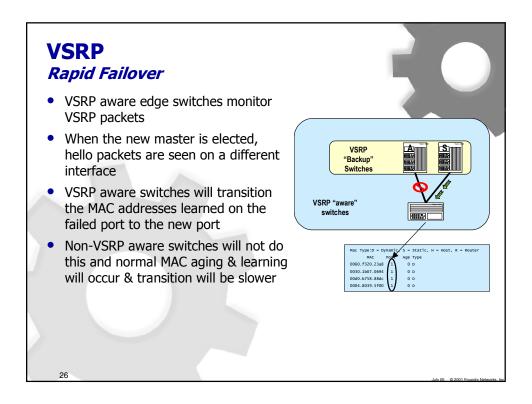
- Foundry
  - Virtual Switch Redundancy protocol
- Nortel
  - Multilink Trunking, MLT & SMLT

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## **Virtual Switch Redundancy Protocol**

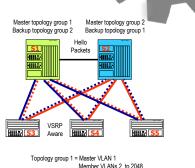
- VSRP provides an alternative to Rapid Spanning Tree Protocol (RSTP) in dual home and Meshed configurations, providing subsecond fail-over and recovery.
  - Some customers dislike spanning tree!
- VSRP features provide
  - Sub-second fail-over
  - Efficient use of mesh bandwidth no blocked links
  - Block and unblock ports at the per-VLAN group level
  - Large Scale L2 MANs with multi-tiered support
  - Highly flexible network designs
  - Configurable Tracking options
  - Works with other L2 features
- Works with all Ethernet interfaces, including 10 Gigabit
- Does not require new hardware!
- VSRP is based on VRRP & can provide both L2 and L3 backup







- Topology groups are a collection of **VLANs**
- Each Topology group contains a Master VLAN and Member VLANs
- VSRP configured switches can be Master for some Topology groups while backup other for others
- 4096 VLANs can be divided among 32 Topology groups



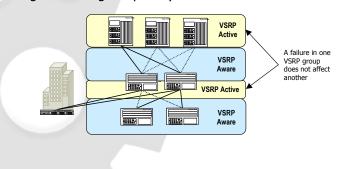
Topology group 1 = Master VLAN 1

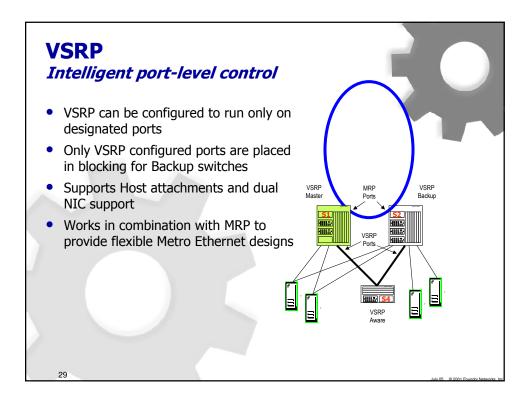
Member VLANs 2 to 2048

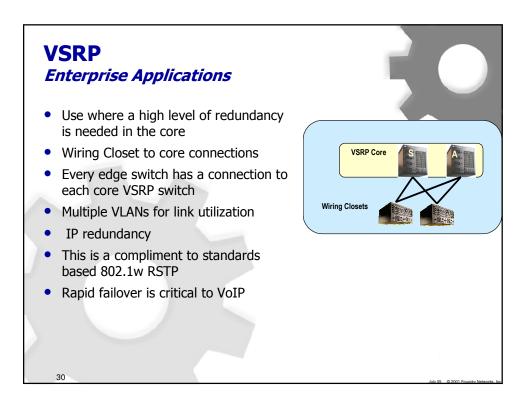
Topology group 2 = Master VLAN 2049 Member VLANs 2050 to 4096

**VSRP** domains

- VSRP can be configured in separate domains
- Topology groups can be designed to use unique paths in each domain
  - Topology group 1 can be a high bandwidth tope group
- Different paths can be established through the network specific to the VLAN topology requirements using different groups in each domain (VLAN ingress and egress points)







## **VSRP – Summary of Benefits**

- Fast, sub-second protection without Spanning Tree
- Combines both switching and routing redundancy
  - Provides default gateway redundancy if needed
- Supports topology groups for full link utilization
- Can be combined with other Foundry features to provide complete end to end MAN designs
- Great for Campus networks

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Ethernet Ring Protocols

## **Ethernet Ring Protocols**

- 802.17 RPR Standard was stalled for a long time
- Many vendors have pre-standard Implementations
  - Foundry
  - Extreme
  - Cisco

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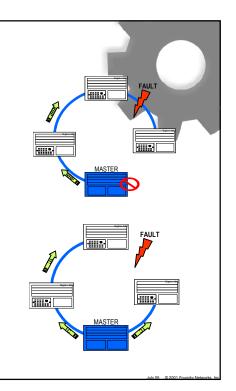
## **Metro Ring Protocol**

- Metro Ring Protocol is a Layer 2 protocol designed to utilize the qualities of ring topologies to provide SONET-like, high speed, fault tolerant, fast recovering Metro/Campus Ethernet networks
- MRP SONET-like features provide
  - Sub-second failover
  - Efficient use of bandwidth with topology groups (802.1s based)
  - Protection for multiple VLANs
  - Large Scale L2 MANs with multi-ring support
  - Highly flexible network designs
  - Works with other L2 features
- Runs on all Ethernet and PoS interfaces, including 10 Gigabit
- Does not require new hardware

## **Metro Ring Protocol** How it works Forwarding A single node is selected as the Master Ring Node MRP Master 11112 All other nodes are defined as Ring Nodes The Master Node prevents loops by Blocking blocking its secondary port Ring Health-check Packets are generated by the Master Node to maintain ring integrity Master node expects to receive its health packets on the blocked link



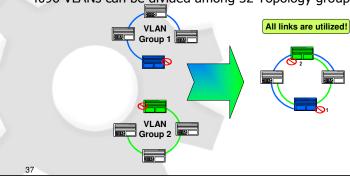
- Health-Check packets are hardware forwarded by the nodes in the ring to ensure fastest failure detection (<100ms)</li>
- Fault recovery occurs when Health check packets are not received (<300ms)</li>
- Master Node will begin to forward on secondary port and send notification to all Ring nodes to flush Forwarding DB
- Health-Check packets continue to be generated by Master Node
- Low latency on Foundry devices allows large ring node count (10us)



## **Metro Ring Protocol**

Efficient use of Ring Bandwidth

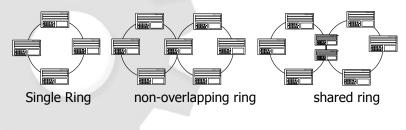
- MRP Supports Multiple (VLAN) Topology groups within a Ring
- An MPR Node can be both a Master node and Ring Node for different topology groups
- Each Topology group contains a Lead VLAN and Member VLANs
- Lead VLANs generate Health-Check packets and block secondary ports
- 4096 VLANs can be <u>divided</u> among 32 Topology groups



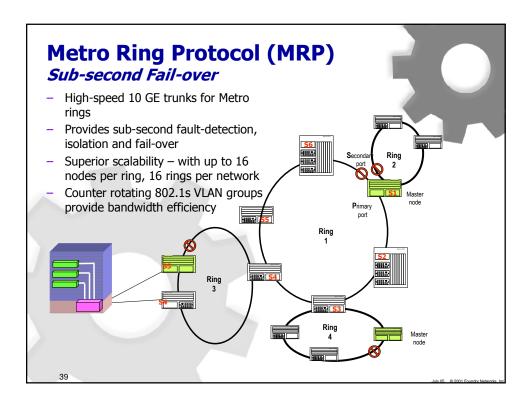
## **Scalable L2 Ethernet MANs**

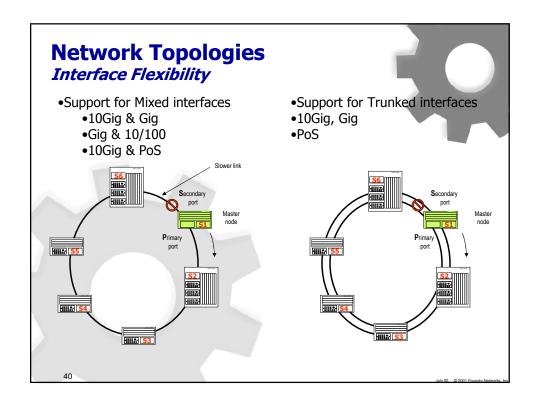
### **Using Multiple Rings**

- There are 3 ring scenarios
  - Single ring,
  - Rings that don't overlap
  - Overlapping rings that share links
- Each Ring runs its own instance of MRP
- A ring node can be Master for Multiple rings
- No need for a 'backup' Master



Foundry Networks Proprietary and Confidential





## **MPR – Summary of Benefits**

- Fast, sub-second, predictable fail-over functionality
- Maximizes Ring bandwidth utilization
- Cost effective alternative approach to resiliency and scalability
- Utilizes 802.3 Ethernet Packet standards and MACs
- Can be combined with other features to provide complete end to end Campus designs
- 10 Gig Cores today don't require a mesh

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Case Study - Designing Metros With VSRP, MRP & SuperSpan Metro Ring Protocol OC-48 x 2 WDM NetIron 400 or 800 10GbE x 2 or more **Tokyo** Netlron 400 MRP VSRP Super VLAN SuperSpan User User User User User 42

