

## TV Convergence Project *A work in progress*

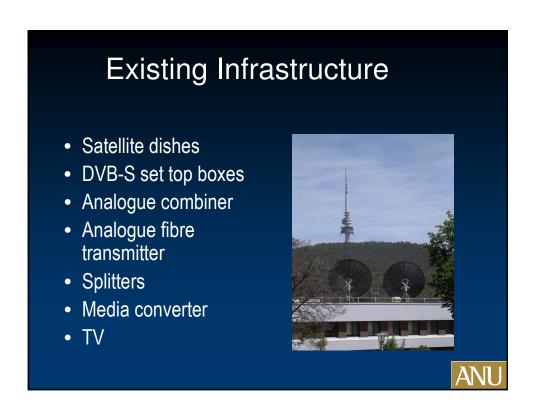
Roy Meuronen QUESTnet 2005

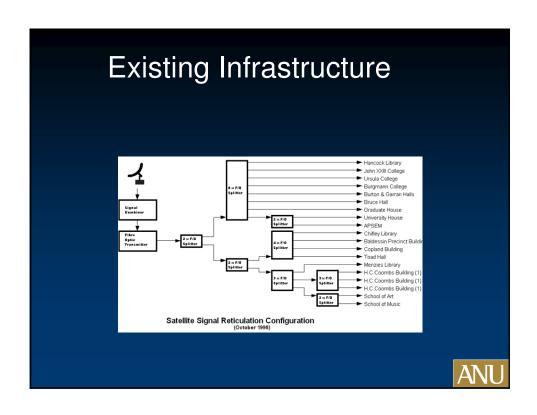
### Introduction

- How we reticulate TV now
- How we plan on doing it better
- The story so far...
- There will be no rocket science, but acronyms are unavoidable









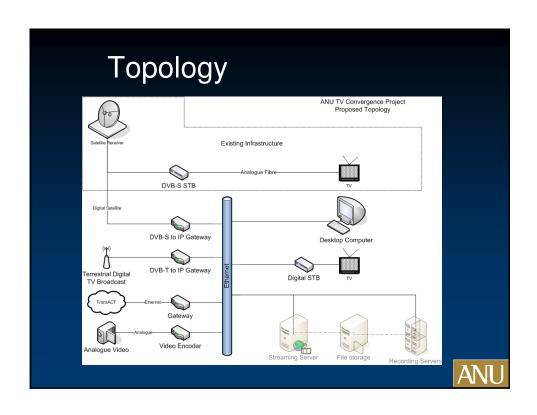


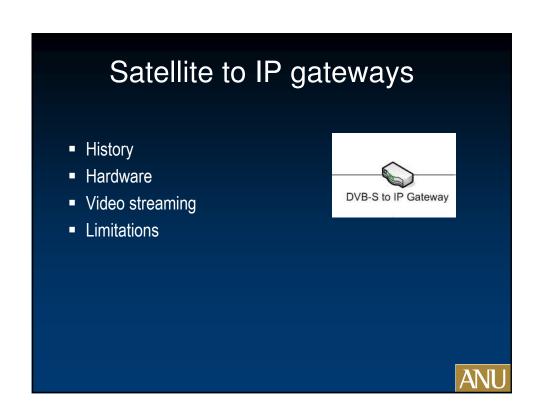


### **Core Concepts**

- Use existing infrastructure
  - IP network goes everywhere
- Keep it digital
  - No encoding, decoding
- Multicast
  - Maximum one copy of a stream on any link
- Content
  - Maximise access to available content







### History

- Evo I
  - PC Windows 2000 Vic / Vat
  - TV Tuner card plugged into RF side of existing network
  - Dodgy
- Evo II
  - How many tuner cards to fit into a rack mount server?
  - DIY architecture
  - Overtaken by off the shelf technology
- Evo III
  - DVB-S to IP gateway

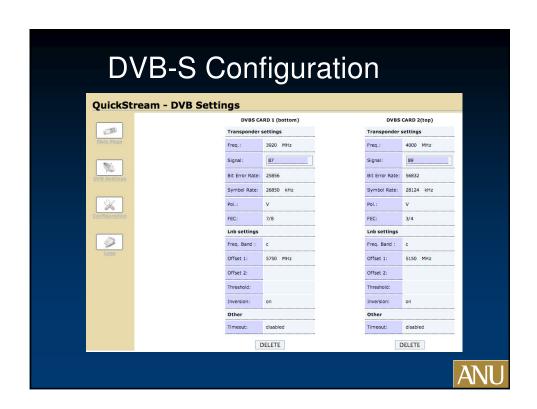


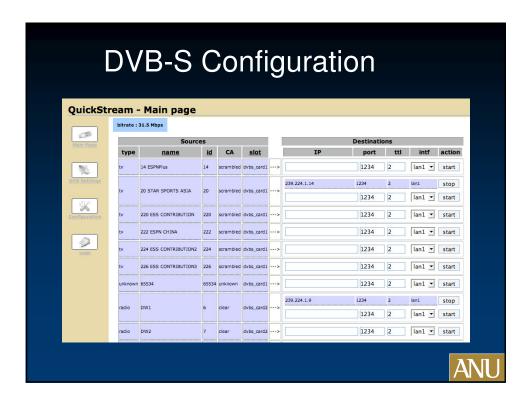
# Anevia Flamingo 200S DVB-S to IP Gateway 2 DVB-S in 3 100Mbs out Management by web interface First in Australia ANU

### **DVB-S Video streams**

- MPEG in (TV/Radio)
- Multiple channels per tuner
- Automatic de-multiplex
- Assign multicast address to channel
- Can stream to multiple interfaces
- MPEG out







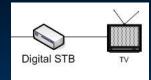
### **DVB-S Limitations**

- One bouquet per tuner
  - Your mileage may vary
- Output limited to 3 x 100Mbs
- Encrypted channels



# Set top boxes

- Hardware
- Configuration
- Limitations





### STB Hardware

- Amino 110S
  - IP to TV gateway
  - Linux based
  - MPEG1/MPEG2
  - Up to 8Mbs
  - Browser
  - MP3
  - VOD







### **STB Configuration**

- NDA
- On screen
- Telnet
- Firmware upgrades
  - Multicast data carousel
- Inbuilt browser
  - Amino HTML and JavaScript extensions
- Channel selection



### **STB Limitations**

- MPEG1 and MPEG2 video
- 8Mbs
- New model does 10Mbs and MPEG4/H264







### Multicast issues

- Scope
- Addressing
- Traffic levels
- Performance



### Multicast Scope/Addressing

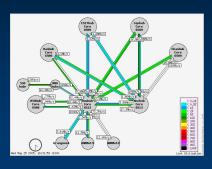
- On campus
  - Selected areas
- Administratively scoped addresses
  - Restrict multicast to on campus
  - Local peering?
  - RNO addressing model
  - Access list recipe from AARNET
- GLOP addressing for Internet content





### Multicast Traffic Issues

- TV streams 4Mbs 10Mbs
- Radio streams 100Kbs 250Kbs
- QoS
- Network capacity
  - 1Gbs 100Mbs
- Supervisor modules
  - Multicast routing in software
  - CPU impact





### Non-technical issues

- Broadcasting Act
- What channels to distribute?
- Who gets access?
  - Environmental issues in labs
- Economics



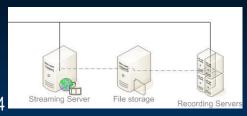
### Other sources of content

- Terrestrial digital television local FTA
- TransACT
- Network sourced multicast content
- Local content ANUTV?
- Community television
- Peering with neighbouring institutions?



### Looking to the future

- Recording
- Archival
- Video on Demand
- Transcode to MPEG4







### References

- www.videolan.org
- www.anevia.com
- www.aminocom.com
- www.aarnet.edu.au/engineering/networkdesign/multicast/ adminscope.html
- www.lyngsat.com
- <u>datn.wisc.edu</u>



